

How to select appropriate technology for young children during the COVID-19 Outbreak

Technology in Early Childhood (TEC) Center and Common Sense

TEC Center resources and opportunities

TEC Center

Social media accounts: [Twitter](#), [Facebook](#), [Youtube](#)

[Professional Development](#)

[Educator Tips and Lesson plans](#)

Research: Contact us at ALauricella@erikson.edu with subject line “Research Interest”

Erikson Institute

[Summer Institutes](#)

[MSECE STEM Concentration Degree and Certificate programs](#)

Common Sense

[Common Sense Media](#)

[Common Sense Education](#)

Overall Tips for Selecting Tech Tools

- Ask colleagues, friends, etc.
- Refer to evaluation resources which we will provide at the end!
- Try it out! Play and intentionally make mistakes
- Does it support and extend learning?
- Consider the child, content, and context

3 C’s Matter (Guernsey, 2009)

- Child
- Content
- Context

Child Considerations

Student Considerations

- Age
- Cognitive abilities
- Sensory sensitivities
- Physical abilities
- Language
- Experience with technology
- Individual interests

Content Considerations

Content

- Math app: [Gracie and Friends Lemonade](#)

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Technology in Early Childhood Center

- [National Geographic Kids Website](#)

Other Content Features to Keep in Mind

- Sound effects
- Distractions
- Length of time & easy stopping points
- Representation and accuracy

Context Considerations

Context

- Be aware of choosing content that requires caregiver involvement/engagement
- Encourage students to use headphones to minimize background noise

Common Sense Education Overview

Learning Apps for Kindergarten- shared by Michael Robb

- [Epic!: Review](#)
- [Khan Academy Kids: Review](#)
- [Toontastic 3D: Review](#)
- [Wide Open School](#)

Specific Recommendations and Resources - shared by Liz Kline

- [Wide Open School](#)
- [Top Tools by Grade and Subject](#)
- [Free Distance Learning Plans for K–2 Students and Their Families](#)
- [Checklist for identifying exemplary uses of technology and interactive media for early learning: The Pennsylvania Digital Media Literacy Project](#)
- www.common sense.org/techbalance